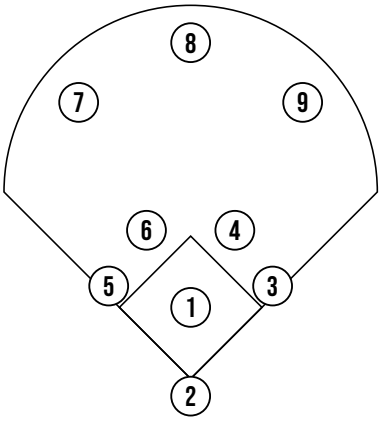
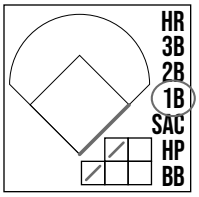
SCOREKEEPING SYMBOLS

POSITION NUMBERS

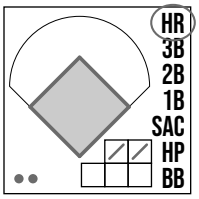


1	Pitcher	**8**	Center field
2	Catcher	**9**	Right field
3	First base	**10**	Short fielder (slowpitch)
4	Second base	**DH**	Designated hitter
5	Third base	**DP**	Designated player (fastpitch)
6	Shortstop	**FLEX**	Fields for the DP (fastpitch)
7	Left field	**EH**	Extra hitter, bats only

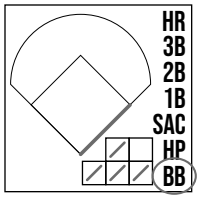
MARKING THE BOX



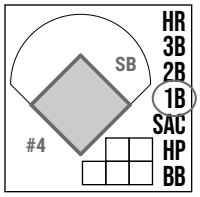
Single
on a 1-1 pitch



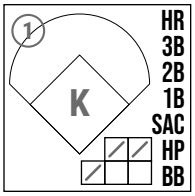
Two-run
home run



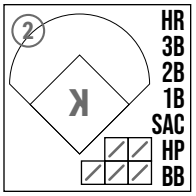
Walk



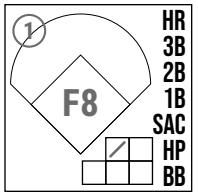
Single, stole 2nd,
scored on #4's hit



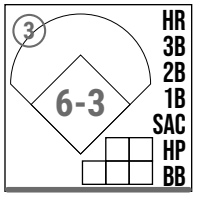
Strikeout swinging,
out 1



Strikeout looking,
out 2



Fly out to center,
out 1



Ground out SS to 1B,
out 3: rule the line

1. Mark balls and strikes in the small squares as they are thrown.
2. On a hit, circle 1B, 2B, 3B or HR; on a walk BB, on a hit batter HP.
3. Draw a line along each base path the runner reaches.
4. Shade the diamond when the runner scores.
5. On an out, write the play in the diamond and circle the out number.
6. Put a dot in the corner for each run the batter drives in.
7. After the third out, rule a line under that box.

OUTS

K	Strikeout swinging
Ж	Strikeout looking
6-3	Ground out, shortstop to first
3U	Unassisted out by the first baseman
F8	Fly out to center
L6	Line out to shortstop
P4	Pop out to second
FF2	Foul fly out to the catcher
SF9	Sacrifice fly to right
SAC 1-3	Sacrifice bunt, pitcher to first
FO	Force out (with the fielders: FO 6-4)
DP	Double play (6-4-3 DP)
TP	Triple play
IF	Infield fly (IF6)
CS 2-6	Caught stealing, catcher to shortstop
PO 1-3	Picked off, pitcher to first
INT	Out for interference

Books differ on a few marks (F, L or P for balls in the air; HP or HBP). Pick one way, use it all season, and the book will read the same at the end of the year.

REACHING BASE

1B	Single
2B	Double
3B	Triple
HR	Home run
BB	Walk
IBB	Intentional walk
HP	Hit by pitch (also HBP)
E6	Safe on an error by the shortstop
FC	Fielder's choice
SAC	Sacrifice bunt, safe at first
SF	Sacrifice fly, scores a runner
CI	Catcher's interference
K-WP	Strikeout, safe on a wild pitch (K-PB, K-E2)

BATTING TOTALS

AB	At bats: not BB, HP, SAC, SF or CI
R	Runs scored
H	Hits
RBI	Runs batted in
BB	Walks
SO	Strikeouts
LOB	Runners left on base

MOVING RUNNERS

SB	Stolen base
WP	Wild pitch
PB	Passed ball
BK	Balk
E2	Moved up on an error by the catcher
#4	Moved up on lineup spot 4's at bat
DI	Defensive indifference (no throw)
OB	Awarded a base for obstruction
TB	Placed on base by the tie-breaker

PITCHING LINE

IP	Innings pitched (5.2 = five and two outs)
H	Hits allowed
R	Runs allowed
ER	Earned runs (no errors or passed balls)
BB	Walks
SO	Strikeouts
BF	Batters faced
NP	Number of pitches

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